



BEYOND FRAMES

Teenage Mutant Ninja Turtles: Empire City Out Now on Meta Quest, Pico, and Steam VR



Award-winning Cortopia Studios launches the first-ever Turtles VR game

STOCKHOLM — April 30, 2026 — The Teenage Mutant Ninja Turtles have been everywhere from New York City to Dimension X, but with the launch of ***Teenage Mutant Ninja Turtles: Empire City***, Beyond Frames Entertainment and Cortopia Studios take the iconic heroes into an all-new reality for the very first time: virtual reality.

Watch the full release trailer here: <http://youtu.be/TK2PFmvvVf0>

Available now on [Meta Quest](#), [Steam VR](#), and [Pico](#) for \$24.99, *Teenage Mutant Ninja Turtles: Empire City* is a story-based action adventure game that can be enjoyed single-player, or with friends in optional co-operative multiplayer, allowing players to join together and push against the forces of The Foot.

Teenage Mutant Ninja Turtles: Empire City takes players to a New York City where the Shredder has been defeated and, in the void left behind, warring factions are vying for total control – from [Karai](#), the leader of the Japanese branch of The Foot Clan, to [Mashima](#), a mystic determined to resurrect the ruthless chaos and power that he believes their fallen leader stood for.

Players will explore the neighborhoods you've sworn to protect, square off against classic foes, and chow down on pizza – just like a real Turtle. In *Teenage Mutant Ninja Turtles: Empire City*, players are in full control of their play style and experience, engaging however they feel their favorite Turtle would – from stealthy attacks to outright berserker action.

In addition to the base game, ***Teenage Mutant Ninja Turtles: Empire City*** is available with a Digital Deluxe Edition upgrade for \$4.99, featuring four alternate skins for each Turtle (Mirage, Nostalgia, Owari Masks and Red Masks), alongside an in-game digital art book and an in-game browsable soundtrack.

To learn more, follow *Teenage Mutant Ninja Turtles: Empire City* on [Discord](#), [X](#), [TikTok](#), [Instagram](#) and [Facebook](#).

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PRESS KIT

Press kit for *Teenage Mutant Ninja Turtles: Empire City* can be found here: <http://bit.ly/3GMgdqP>

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ABOUT BEYOND FRAMES

Headquartered in Stockholm, Sweden, Beyond Frames is an XR-focused publisher with its development studios Cortopia, Moon Mode and partner studio Odd Raven. Offering creative and technical consulting, funding, marketing and publishing services, Beyond Frames partners with studios creating amazing XR products such as Ghosts of Tabor (Combat Waffle Studios), Outta Hand (Capricia Productions), ARK and ADE (Castello Inc.), Silhouette (Team Panoptes) and Mixture (Played With Fire). Beyond Frames Entertainment AB (publ) is listed on the Swedish Spotlight Stock Market, ISIN: SE0011614965.

ABOUT CORTOPIA STUDIOS

Cortopia Studios is the wholly owned subsidiary of Beyond Frames Entertainment, responsible for the creation of award-winning and critically acclaimed virtual reality games such as Gorn 2, Escaping Wonderland, Wands Alliances and Down the Rabbit Hole. Their next game is the first ever standalone VR game set in the Teenage Mutant Ninja Turtles universe.