



BEYOND FRAMES

Cortopia Studios Announces Major Halloween Content Update for GORN 2: “Fight of the Living Dead”

Today, Cortopia Studios, a Beyond Frames Entertainment subsidiary, in partnership with Devolver Digital and Free Lives, announced the release of *Fight of the Living Dead*, a major free content update for *GORN 2*. The update is now available on Meta Quest and SteamVR platforms.

This Halloween event transforms one of the game’s signature combat arenas into an immersive seasonal experience featuring undead gladiators, a supernatural boss battle, and new weapons. Central to the update is the Resurrection Staff, a unique in-game item that allows players to command fallen enemies as skeletal warriors, expanding both gameplay depth and replay value.

“With *Fight of the Living Dead*, *GORN 2* continues to demonstrate our commitment to delivering high-quality VR experiences for our global player base,” said Ace St. Germain, CEO of Beyond Frames Entertainment.

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About Beyond Frames Entertainment

Headquartered in Stockholm, Sweden, Beyond Frames is an XR-focused publisher with its development studios Cortopia, Moon Mode and partner studio Odd Raven. Offering creative and technical consulting, funding, marketing and publishing services, Beyond Frames partners with studios creating amazing XR products such as *Ghosts of Tabor* (Combat Waffle Studios), *Outta Hand* (Capricia Productions), *ARK* and *ADE* (Castello Inc.), *Silhouette* (Team Panoptes) and *Mixture* (Played With Fire), Beyond Frames Entertainment AB (publ) is listed on the Swedish Spotlight Stock Market, ISIN: SE0011614965.