



# BEYOND FRAMES

## **Beyond Frames secures license agreement for one of the world's highest-grossing media franchises**

**Stockholm, November 16, 2023** - Today, Beyond Frames Entertainment announced that they secured a license agreement with a yet-to-be-named, global media and entertainment conglomerate to develop a VR action title for one of the biggest entertainment franchises in the world.

The game will be developed by Beyond Frames Entertainment's wholly-owned subsidiary, Cortopia Studios, and published by Beyond Frames. The project will be partially funded by Beyond Frames who are looking to secure additional project funding for the production.

"Our goal with this title is to bring the massive fandom of this franchise closer to their favorite characters than they've ever been before. This franchise spans generations and has generated over a billion USD this year alone from its lineup of films, television, and licensing. We're thrilled to bring an immersive and true-to-the-franchise, VR action title to fans all over the world," says Ace St. Germain, CEO of Beyond Frames Entertainment.

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### **About Beyond Frames Entertainment**

Headquartered in Stockholm, Sweden, Beyond Frames is an XR-focused publisher with its development studios Cortopia, Moon Mode and partner studio Odd Raven. Offering creative and technical consulting, funding, marketing and publishing services, Beyond Frames partners with studios creating amazing XR products such as Ghosts of Tabor (Combat Waffle Studios), Outta Hand (Capricia Productions), ARK and ADE (Castello Inc.), Silhouette (Team Panoptes) and Mixture (Played With Fire), Beyond Frames Entertainment AB (publ) is listed on the Swedish Spotlight Stock Market, ISIN: SE0011614965.