

Beyond Frames and YetUnknown Games to collaborate on mixed reality and hand-tracking game "Toy Monsters"

Beyond Frames has entered into a publishing partnership with single developer YetUnknown Games to develop and distribute the Meta Quest App Lab title "Toy Monsters". Beyond Frames will work with the developer and advise on product strategy while on App Lab, with the intention of achieving a Meta Quest Store launch in the future.

Toy Monsters on Meta App Lab can be found here: http://bit.ly/3RULf32

Toy Monsters brings the familiar concept of tabletop tower defense games into a light-hearted mixed reality and hand-tracking package enjoyable for the whole family. The first update from the collaboration, now live and available to download showcases the first world and progression path of the game with more to come in the future. Beyond will additionally support with future marketing and distribution for the title.

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About Beyond Frames Entertainment

Headquartered in Stockholm, Sweden, Beyond Frames is an XR-focused publisher with its development studios Cortopia, Moon Mode and partner studio Odd Raven. Offering creative and technical consulting, funding, marketing and publishing services, Beyond Frames partners with studios creating amazing XR products such as Ghosts of Tabor (Combat Waffle Studios), Outta Hand (Capricia Productions), ARK and ADE (Castello Inc.), Silhouette (Team Panoptes) and Mixture (Played With Fire), Beyond Frames Entertainment AB (publ) is listed on the Swedish Spotlight Stock Market, ISIN: SE0011614965.