



MAG Interactive's CEO Daniel Hasselberg presents at Redeye Gaming Day 2019

Stockholm, Sweden, 17th May 2019 - Daniel Hasselberg, CEO of mobile game studio MAG Interactive, will present the latest company developments at Redeye Gaming Day on the 24th of May at 11:00 CEST. The presentation will be broadcasted live on: <https://www.redeye.se/live/gaming-day-19>

Redeye Gaming Day is an annual event hosted by Redeye - who specialize in research-powered investment banking - and is an opportunity for members to learn more about the dynamic companies who comprise the vibrant Nordic gaming industry.

The presentation will be available to watch online after the event at: <https://www.redeye.se/live/gaming-day-19>

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About MAG Interactive

MAG Interactive AB (publ) is a leading Swedish developer and publisher of casual mobile games for a global audience. The company reaches millions of active players every day with a portfolio consisting of ten successful games that have generated over 250 million downloads in total. The most successful titles like Ruzzle, Word Domination and WordBrain have all reached #1 spots on the App Store and Google Play. With offices located in Stockholm and Brighton, MAG Interactive's games are distributed through virtual app stores allowing for global reach. MAG Interactive is listed on Nasdaq First North Premier with ticker MAGI. For more information visit www.maginteractive.com.