

Correction interim report second quarter 2020

STOCKHOLM (August 20, 2020) – In the interim report for the second quarter of 2020 published by Starbreeze on August 18, 2020, there is a summary error regarding the line "Profit (-loss) before tax" for the second quarter of 2020. For the second quarter of 2020, the correct "Profit (-loss) before tax " amounts to SEK -8,586 thousand, "Net profit (-loss) for the period" to SEK -8,771 thousand, "Total comprehensive income for the period" to -5,814 KSEK, "Earnings per share" to -0.02 and "Profit margin,%" to -27.4.

Related figures in the summaries for the first half of 2020 are correct. The error does not affect other financial tables or any other key figures in the report.

A corrected version of the interim report is available on www.starbreeze.com.

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For more information, please contact:

Mats Juhl, CFO

Tel: +46(0)8-209 208, email: ir@starbreeze.com

About Starbreeze

Starbreeze is an independent developer and creator of PC and console targeting the global market, with studios in Stockholm, Barcelona and Paris. Housing the smash hit IP PAYDAY, Starbreeze develops games based on proprietary and third-party rights, both in-house and in partnership with external game developers. Starbreeze shares are listed on Nasdaq Stockholm under the tickers STAR A and STAR B with the ISIN-codes SE0007158928 (A share) and SE0005992831 (B share). For more information, please visit starbreeze.com