



astragon Entertainment GmbH Limitenstraße 64-78 41236 Mönchengladbach

 Fon
 +49 (0) 21 66 - 6 18 66 - 0

 Fax
 +49 (0) 21 66 - 6 18 66 - 20

 Email
 presse@astragon.de

Pressrelease

TransOcean 2: Rivals

Full steam ahead! astragon announces release date and the return of a well-loved feature

Moenchengladbach/Germany, February 18th, 2016 – The vessels have been refueled, the cargo has been loaded and ambitious ship owners can hardly wait to finally cast off with **TransOcean 2: Rivals**. Developer Deck13 Hamburg and publisher astragon Entertainment are therefore more than happy to announce the official worldwide release date of the challenging economic strategy simulation today: **TransOcean 2: Rivals** will be available for PC and Mac starting **May 11th, 2016**! But that is not all: Cargo shipping fans can also look forward to the return of yet another popular gameplay feature.

Be it in the **single player mode** versus clever AI opponents or in the **online multiplayer mode** against up to seven real live rivals **TransOcean 2** will offer economic challenges aplenty to virtual high sea logistics entrepreneurs.

Demanding tasks will however not only be encountered on the open seas: During **manual docking and undocking in the single player mode** of **TransOcean 2: Rivals** captains will once more be able to prove their skills at the helm! This mini game already popular with fans of the first part of the franchise occurs randomly whenever the tugboat crews decide to go on strike for better pay.

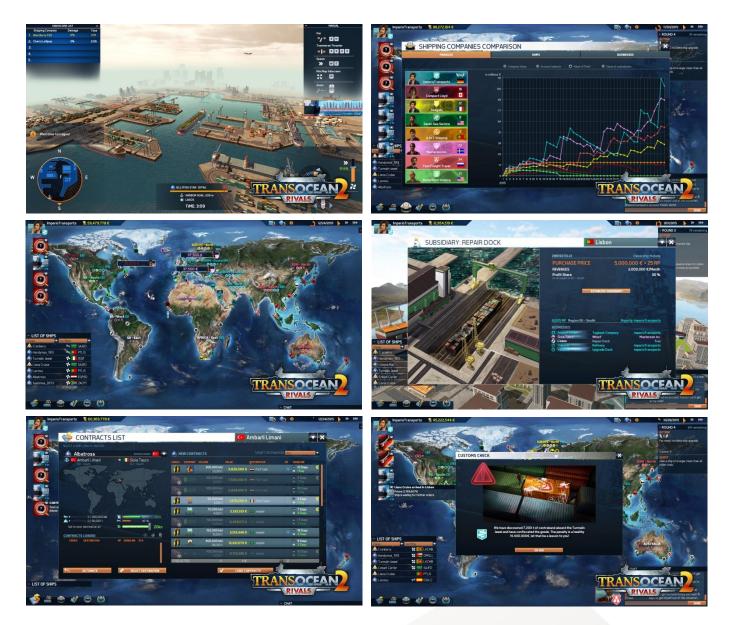
The player now has to decide: Will I wait for the end of the labor dispute or will it be better to try my own hand at entering and leaving the docking area? The ports specially designed for the mini game emphasize on variety in the optimal route planning and the skilled circumnavigation of obstacles. Next to the desire to avoid high repair costs by ensuring preferably accident-free arrivals and departures the player can look forward to a bonus multiplier on delivered wares for flawlessly executed dockings.

Well, then: Ship ahoy and may there always be a hand-span of water under the keel!

The official **TransOcean website** has been revamped and is ready to celebrate its smartphone-optimized relaunch today as well: <u>www.transocean2.com</u>

For more information and peeks behind the scenes please also visit us on **Facebook:** <u>https://www.facebook.com/TransOceanGame</u>

Take a first look into the game with our feature trailer: https://youtu.be/eOWPsQA0A40



Contact:

Daniella Mangold

Senior Public Relations Manager Phone: +49 (0) 21 66 - 6 18 66 - 59 Fax: +49 (0) 21 66 - 6 18 66 - 20 Email: <u>d.mangold@astragon.de</u>

About astragon Entertainment GmbH and astragon Sales & Services GmbH

The astragon Entertainment GmbH and the astragon Sales & Services GmbH have emerged as the core of the newly created astragon group formerly consisting of the two games publishers astragon Software GmbH (founded in 2000) and rondomedia Marketing & Vertriebs GmbH (founded in 1998) in July 2015. Today, the astragon group is the second largest producer and marketer of computer games in Germany (number of units CD-ROM/DVD as per GfK Media Control, complete annual evaluation 2014).

The main focus of the group's product range lies with casual games and technical simulation games for PC. Adventure games and economy simulations complement astragon's diverse portfolio. The popular game series "Big Fish Games", "play+smile" and "Best of Simulations" form three strong umbrella brands by astragon in retail market. Additionally to the distribution to retail partners in the German language area by the astragon Sales & Services GmbH, products are also marketed internationally under license and via download by the astragon Entertainment GmbH. Games for consoles, mobile devices as well as smartphones and tablets complete astragons product range. For more information, please visit http://www.astragon-entertainment.de/en/.