

Press release

Construction Simulator 3

New license partner BOMAG, pre-order and release date announced

Moenchengladbach/Germany, March 20, 2019 – Today, astragon Entertainment and weltenbauer. SE are happy to announce three new developments surrounding the upcoming **Construction Simulator® 3** for iPhone® and iPad® as well as smartphones and tablets using the Android™ operating system. Thanks to a new partnership with BOMAG, players can be looking forward to operating officially licensed vehicles by the popular German manufacturer for the first time in the history of the simulation game series. Another long-awaited news: The worldwide release of the game is planned to take place on April 10, 2019. Players can now also pre-order the game on the Apple® App Store® or pre-register on Google Play®.

The official trailer presenting the new BOMAG machines of **Construction Simulator® 3** is available here: <https://youtu.be/IJXlo20sXOk>

Construction Simulator® 3 takes place in the fictional European region of Illertal, including the urban Neustein and the idyllic village of Peckling am See. During the course of the game, players will get the opportunity to work their way up from a small service provider to the largest construction contractor of this huge and freely drivable open world. The game offers the unique opportunity to operate a wide range of officially licensed construction machines by world-famous brands and manufacturers. It also comes with a great variety of different construction jobs starting with small delivery missions, earthworks, gardening and landscaping, the construction of houses and office buildings, road and bridge construction and even the erection of gigantic wind turbines. Exciting special contracts will also challenge players to show that they are true masters of their trade.

Thanks to the partnership with BOMAG, which is widely regarded as the world leader in the field of compaction technology, players of **Construction Simulator® 3** will gain access to four brand new vehicles by the traditional German company for the first time in the history of the game series. When it comes to road refurbishment and road construction, the BM 2000/75 cold planer is ideal to mill off old asphalt layers, while the BW 213 DH-5 compactor is the perfect tool to level earth surfaces before the player starts to apply new asphalt with the help of the BF 600 C-2 paver. The heavy articulated BW 151 AD-5 tandem roller can then be used to compact the asphalt of the new road.

In addition to the new road construction machines by BOMAG, **Construction Simulator® 3** will also offer access to numerous vehicles and machines of further well-known and popular brands like Caterpillar, Liebherr, MAN, Palfinger, Bell, STILL, ATLAS and MEILLER Kipper, which many players may already know from the game's predecessors. Also included: A number of new vehicles by other recently added license partners such as WIRTGEN, VÖGELE, HAMM, CASE and Bobcat.

Construction Simulator® 3 for iPhone® and iPad® as well as smartphones and tablets using the Android™ operating system will be released on April 10, 2019 at a price of 4,99 EUR / 3,99 USD / 3,99 GBP (RRP) on the Apple® App Store® and Google Play®.

iPhone® and iPad® users who simply cannot wait to start working with all these the new construction machines now have the chance to pre-order the game in the Apple® App Store®: <https://itunes.apple.com/app/construction-simulator-3/id1439889483>

Users of smartphones and tablets using the Android™ operating system can pre-register for the game on Google Play® to get notified automatically as soon as the game will be officially released: <https://play.google.com/store/apps/details?id=com.astragon.cs3>

For more information, please visit:

Homepage: <http://www.construction-simulator.com/>

Facebook: <https://www.facebook.com/ConstructionSimulator/>

Twitter: https://twitter.com/bau_simulator

©2019 astragon Entertainment GmbH. © 2019 weltenbauer. Software Entwicklung GmbH. Published and distributed by astragon Entertainment GmbH. Construction Simulator, astragon, astragon Entertainment and its logos are trademarks or registered trademarks of astragon Entertainment GmbH. weltenbauer., weltenbauer. Software Entwicklung GmbH and its logos are trademarks or registered trademarks of weltenbauer. Developed with the kind support of Caterpillar, ATLAS, Bell, BOMAG, CASE Construction Equipment, Doosan Bobcat, Liebherr, MAN, MEILLER Kipper, Palfinger, WIRTGEN GmbH, JOSEPH VÖGELE AG, HAMM AG and STILL. ©2019 Caterpillar. CAT, CATERPILLAR, their respective logos, "Caterpillar Yellow," the "Power Edge" trade dress as well as corporate and product identity used herein, are trademarks of Caterpillar and may not be used without permission. www.cat.com / www.caterpillar.com astragon Entertainment GmbH a licensee of Caterpillar Inc. ©2019 WIRTGEN, VÖGELE, HAMM and their respective logos are trademarks of WIRTGEN GmbH, JOSEPH VÖGELE AG, HAMM AG or WIRTGEN GROUP Branch of John Deere GmbH & Co. KG and may not be used without permission. www.wirtgen.de / www.voegele.info / www.hamm.eu / www.wirtgen-group.com. astragon Entertainment GmbH is a licensee of WIRTGEN GmbH, JOSEPH VÖGELE AG and HAMM AG. All other intellectual property relating to the construction equipment, associated brands and imagery (including trademarks, designs, and/or copyrighted materials) featured in the game are therefore the property of their respective companies.

Press contact:

Carsten Höh

PR & Community Manager

Phone: +49 (0) 21 66 - 6 18 66 - 47

Email: c.hoeh@astragon.de

astragon Entertainment GmbH

astragon Entertainment (founded in 2000) ranks among the leading independent games publishers in Germany. Our versatile product portfolio focuses on high-quality technical simulation games such as Construction Simulator, Farming Simulator or Bus Simulator, but also covers complex economic simulations and strategy games. The distribution of the Big Fish franchise (Mystery Case Files, Dark Parables, Grim Tales) completes our exciting product range. Games by astragon are available worldwide on many different platforms such as consoles, smartphones, tablets and PC. Please visit us for more information at <http://www.astragon.de/en/>.

weltenbauer. Software Entwicklung GmbH

weltenbauer. Software Entwicklung GmbH is a developer of computer games, interactive applications and visualizations. Since 2006 weltenbauer. has implemented a great variety of projects in the games, serious games and interactive segments. This has enabled the team to gain extensive experience in multi-platform development for mobile devices, consoles, desktop systems and browsers. The weltenbauer. team consists of 24 permanent employees and free-lance experts from the fields of 3D computer graphics, conceptualization, real time and web development. Find more information on www.weltenbauer-se.com and www.facebook.de/weltenbauer.