



astragon Entertainment GmbH  
Limitenstraße 64-78  
41236 Mönchengladbach

*Fon* +49 (0) 21 66 - 6 18 66 - 0  
*Fax* +49 (0) 21 66 - 6 18 66 - 20  
*Email* [presse@astragon.de](mailto:presse@astragon.de)

## Press release

### Construction Simulator 2 US - Console Edition & Construction Simulator 2 US - Pocket Edition

#### Construction Simulator 2 soon to be available on PC and consoles!

**Mönchengladbach/Germany, July 10, 2018** – astragon Entertainment GmbH and weltenbauer. Software Entwicklung GmbH are happy to announce two new additions to the popular Construction Simulator franchise: the **Construction Simulator® 2 US – Console Edition** as well as the **Construction Simulator® 2 US – Pocket Edition** for PC. With this they are fulfilling the fervent wish of construction simulator fans worldwide to bring **Construction Simulator® 2**, which is currently only available for users of mobile devices, to PlayStation®4, Xbox One® and PC.

The **Construction Simulator® 2 US – Pocket Edition** will offer PC gamers the opportunity to demonstrate their abilities in handling numerous new US vehicles and construction machines. The **Construction Simulator® 2 US – Console Edition** will in turn bring the entertaining construction missions of **Construction Simulator® 2** to PlayStation®4 and Xbox One® for the first time in the history of the game series.

With **Construction Simulator® 2 US – Console Edition** and **Construction Simulator® 2 US – Pocket Edition** the developers of weltenbauer. will make the dreams of many PC and console gamers come true: Just as in the mobile version of the game both editions will include numerous construction vehicles and machines by famous US makers such as Caterpillar, Liebherr, PALFINGER, Bell Equipment, ATLAS, STILL, Mack Trucks, MEILLER Kipper and Kenworth. The authentic US setting offers over 60 varied and challenging building contracts and missions in which players will not only be able to excavate building pits, control gigantic cranes and pour concrete to their heart's content, but also tackle road construction in the fictional state of Westside Plains.

**Construction Simulator® 2 US – Pocket Edition** for PC on Steam™ as well as the **Construction Simulator® 2 US – Console Edition** for PlayStation®4 and Xbox One® will be released in digital stores within the next couple of months.

**For more information, please visit:**

Homepage: <http://www.construction-simulator.com/>

Facebook: <https://www.facebook.com/ConstructionSimulator/>

Pressroom: <http://news.cision.com/astragon-entertainment-gmbh>

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**Press contact:**

**Carsten Höh**

*PR & Community Manager*

*Fon:* +49 (0) 21 66 - 6 18 66 - 47

*Fax:* +49 (0) 21 66 - 6 18 66 - 20

*Email:* [c.hoeh@astragon.de](mailto:c.hoeh@astragon.de)

**astragon Entertainment GmbH**

astragon Entertainment (founded in 2000) ranks among the leading independent games publishers in Germany. Our versatile product portfolio focuses on high-quality technical simulation games such as Construction Simulator, Farming Simulator or Bus Simulator, but also covers complex economic simulations and strategy games. The distribution of the Big Fish franchise (Mystery Case Files, Dark Parables, Grim Tales) completes our exciting product range. Games by astragon are available worldwide on many different platforms such as consoles, smartphones, tablets and PC. Please visit us for more information at <http://www.astragon.de/en/>.

**weltenbauer. Software Entwicklung GmbH**

weltenbauer. Software Entwicklung GmbH is a developer of computer games, interactive applications and visualizations. Since 2006 weltenbauer. has implemented a great variety of projects in the games, serious games and interactive segments. This has enabled the team to gain extensive experience in multi-platform development for mobile devices, consoles, desktop systems and browsers. The weltenbauer. team consists of 24 permanent employees and free-lance experts from the fields of 3D computer graphics, conceptualization, real time and web development. Find more information on [www.weltenbauer-se.com](http://www.weltenbauer-se.com) and [www.facebook.de/weltenbauer](http://www.facebook.de/weltenbauer).