

GAMING CORPS



## ***Real Madrid Slam Dunk Basketball First Real Madrid Basketball App Now Available Worldwide for iOS & Android***

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**Real Madrid and GAMING CORPS announce today Real Madrid Slam Dunk Basketball is now available worldwide for iOS & Android. This is the first Real Madrid Basketball app for the club.**

Real Madrid Slam Dunk Basketball is a fast-paced basketball game where you experience the satisfaction of scoring that game winning shot or blocking your opponent in their last possession. You can emulate your favorite players from the most successful basketball club in Europe and even challenge them in a competition to demonstrate who is the ultimate sports hero. Will you step up to the challenge?

### **Download the game now!**

GOOGLE PLAY ANDROID

<https://play.google.com/store/apps/details?id=com.realmadrid.slamdunk>

APPLE ITUNES iOS

<https://itunes.apple.com/us/app/real-madrid-slam-dunk-basketball/id1178581674?ls=1&mt=8>

*“We are really excited and honored to finally unveil Real Madrid Slam Dunk Basketball to the entire world, have fun playing!”* says Jean-Marc Broyer, President, Gaming Corps.

### **About Real Madrid:**

Real Madrid Basketball was founded in 1931, as a division of the Real Madrid C.F. multi sports club. As successful as the Real Madrid F.C. football section, the basketball team has been the most successful of its peers in both Spain and Europe. The Real Madrid squads have won a record 33 Spanish League championships, including 7-in-a-row and 10-in-a-row sequences. They have also won a record 27 Spanish Cup titles, a record 9 Euro League Championships, and a record 4 Saporta Cups.

**About Gaming Corps AB:**

Gaming Corps develops computer games based on their own IP's and well-known international brands. The Company's shares are traded on Nasdaq First North under the ticker GCOR. The company's Certified Advisor is Remium Nordic AB.

This information is information that Gaming Corps AB is obliged to make public pursuant to the EU Market Abuse Regulation. The information was submitted for publication, through the agency of the contact persons set out above, at 16.00 am CET on May 4, 2017.

**General questions:**

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