



PAYDAY 2™ coming to the Nintendo Switch System in February

Starbreeze Studios and OVERKILL – A Starbreeze Studio just announced the release dates for the hugely successful cooperative first-person shooter PAYDAY 2 for the Nintendo Switch™ system.

PAYDAY 2 is set to release on February 23rd in Europe and Australia and February 27th in North and South America. This is the first time ever that PAYDAY 2 will be available on a Nintendo console - both digitally and through physical distribution on cartridge by 505 Games.

With more than 5.4 million community members on the main PC digital distribution platform Steam, PAYDAY 2 have had more than 160 paid and free updates since its release in 2013. First launched in 2011, PAYDAY is a cooperative first-person shooter computer and video game franchise with more than 16 million units sold on PC, SteamOS, PlayStation 3, Xbox 360, PlayStation™ 4 and Xbox One, soon coming to the Nintendo Switch system. PAYDAY 2 VR is now also available in beta for HTC Vive and other headsets on Steam.

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About Starbreeze

Starbreeze is an independent creator, publisher and distributor of high quality entertainment products. With studios in Stockholm, Paris, Los Angeles, Barcelona and Brussels, the company creates games and other virtual reality entertainment products, based on proprietary design and licensed content. Starbreeze most recent games include PAYDAY 2®, VR-shooter John Wick Chronicles, and upcoming survival co-op FPS OVERKILL's The Walking Dead. Under its publishing initiative, Starbreeze has together with Canadian studio Behaviour Digital successfully launched horror thriller Dead by Daylight.

Starbreeze has set out to develop truly immersive virtual reality experiences, by integrating software and hardware in its StarVR® head mounted display, which is produced together with Acer.

For more information, please visit starbreeze.com, overkillsoftware.com

About 505 Games



505 Games is a global video game publisher focused on offering a broad selection of titles for players of all ages and levels. The company publishes and distributes premium and free-to-play games on leading console, PC and handheld platforms as well as for mobile devices and social networks.

Publishing highlights in premium games include Last Day of June, PAYDAY 2, Terraria, Portal Knights, Assetto Corsa, ABZÛ, Virginia, Brothers – A Tale of Two Sons and How to Survive. Free-to-play publishing highlights include Battle Islands, Gems of War and Hawken. Distribution highlights include Stardew Valley, Dead by Daylight and Inside/Limbo. Upcoming titles include Laser League, Indivisible (from the development team behind Skullgirls), Underworld Ascendant (successor to the popular Ultima Underworld series), and Koji Igarashi's next project, Bloodstained: Ritual of the Night.

505 Games has offices in California, United Kingdom, France, Germany, Italy, Spain and China. It works with a network of distribution and sub-licensing partners in all other markets. For more information on 505 Games and its products please visit www.505games.com.

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