



Starbreeze Publishing signs Double Fine's highly anticipated Psychonauts 2

STOCKHOLM, SWEDEN (February 6, 2017) Starbreeze AB, an independent creator, publisher and distributor of high quality entertainment products, has signed a publishing agreement with Double Fine Productions regarding the game *Psychonauts 2*, to be released in 2018. Starbreeze will invest 8 MUSD to bring the game to PC and other console platforms through digital distribution.

Starbreeze will be the major investor in the project, which also has been funded by Double Fine itself, as well as through a successful crowdfunding [Fig campaign](#) in which gamers invested directly to take part in potential future profits.

Starbreeze will be able to recoup 100% of its full investment including marketing costs with an initial revenue share of 85% after distribution and platform fees and Fig crowdfunding revenue share. Starbreeze share of revenues will become 60% after the investment is recouped. Double Fine will retain 100% of the intellectual property relating to *Psychonauts 2*.

Psychonauts 2 is a third-person action/adventure platformer where players control Razputin Aquato - a newly graduated Psychonaut with powerful psychic abilities - as he delves into the minds of others. The player will use Raz's PSI powers, such as telekinesis, pyrokinesis, and levitation, in combination with Raz's acrobatic platforming skills, to explore the mental worlds of the game's eccentric characters.

The story of *Psychonauts 2* picks up directly after the events of the first game, and the VR adventure *Psychonauts in the Rhombus of Ruin*, but players will not need to have played those games to follow the events of *Psychonauts 2*. In this new story, Raz arrives at Psychonaut headquarters, excited to finally become an official Psychonaut, but soon finds himself torn between the laws of the Psychonauts, his loyalty to his friends, and a secret mission that could undo everything for which he has fought so hard.

"Many of us gamers who've grown up during 70's and 80's have at some point come across the great games from Double Fine and Tim Schafer. Games like *Grim Fandango*, *Day of the Tentacle*, *Full Throttle*, and *Brütal Legend* are all in the list of personal all time favorites for many of us. We're very proud to be able to add this prominent collaboration to our Publishing business. Starbreeze is looking forward to support Double Fine in bringing the new and exciting game *Psychonauts 2* to young and old gamers world wide" said Bo Andersson-Klint, Starbreeze CEO

"Starbreeze is the perfect partner for Double Fine and our backers on *Psychonauts 2*," said Double Fine President and CEO Tim Schafer, "Their expertise in not just developing and publishing games, but supporting them after launch will be a great benefit for players of the game."

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Download the latest press assets for Psychonauts 2 here: <http://www.starbreeze.com/presskit>

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About Starbreeze

Starbreeze is an independent creator, publisher and distributor of high quality entertainment products. With studios in Stockholm, Paris and Los Angeles, the company creates games and other virtual reality entertainment products, based on proprietary design and licensed content.

Starbreeze's most recent games include PAYDAY 2®, the upcoming John Wick VR shooter and upcoming survival co-op FPS OVERKILL's The Walking Dead. Under its publishing initiative, Starbreeze has together with Canadian studio Behaviour Digital successfully launched horror thriller Dead by Daylight.

Starbreeze has set out to develop truly immersive virtual reality experiences, by integrating software and hardware in its StarVR® head mounted display, to be produced together with Acer, displaying a unique field of view and a mission to bring top-end VR to large audiences. Together with IMAX, Starbreeze aspires to dominate the location based VR market with the IMAX VR centres, set to premiere in its first location in Los Angeles during 2017.

Headquartered in Stockholm, Sweden, Starbreeze shares are listed on Nasdaq Stockholm First North Premier under the tickers STAR A and STAR B with the ISIN-codes SE0007158928 (A-share) and SE0005992831 (B-share). Remium Nordic is the company's Certified Adviser. For more information, please visit: www.starbreeze.com, www.starvr.com, and www.overkillsoftware.com.

About Double Fine Productions

Double Fine Productions is a San Francisco-based game developer that makes games with a focus on creativity, characters, and fun. Since its founding in 2000, it has produced many award-winning titles including Psychonauts, Brütal Legend, Costume Quest, Sesame Street: Once Upon a Monster, Broken Age, Headlander and Remastered editions of Grim Fandango, Day of the Tentacle, and Full Throttle. Learn more about Double Fine Productions at www.doublefine.com and on Twitter [@DoubleFine](https://twitter.com/DoubleFine).