



Starbreeze and Behaviour Digital brings asymmetrical horror game Dead by Daylight to consoles in 2017

STOCKHOLM, SWEDEN (January 31, 2017) Starbreeze AB and Behaviour Digital have agreed to bring asymmetrical multiplayer horror game Dead by Daylight to PlayStation®4 and Xbox One in digital format later this year. Released on PC in June 2016, Dead by Daylight has already sold more than 1.8 million copies on the digital distribution platform Steam and became an instant favourite with streamers on Twitch and other streaming platforms.

“We’re proud of Behaviour Digital’s success with Dead by Daylight and can’t wait to deliver it to consoles together.” said Mikael Nermark, Starbreeze CoO.

“Being able to share Dead by Daylight with console players, many of them counted among our loyal viewers, is very exciting” said Stephen Mulroney, Senior Vice President at Behaviour Digital.

Release date and pricing will be released at a later date.

Development costs relative to the console adjustments will be split equally between the companies and the revenue share model will follow the previous agreement in place between the parties.

Dead by Daylight is an asymmetrical multiplayer horror game in which one crazed killer hunts four friends through a terrifying nightmare. Players take on the role of both killer and survivors in a deadly game of cat and mouse. It’s a Mature Gamer take on the thrills of Hide & Seek. Dead by Daylight is out now and available on Steam: <http://store.steampowered.com/app/381210/>

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Download the latest press assets for Dead by Daylight here: <http://www.starbreeze.com/presskit>

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About Starbreeze

Starbreeze is an independent creator, publisher and distributor of high quality entertainment products. With studios in Stockholm, Paris and Los Angeles, the company creates games and other virtual reality entertainment products, based on proprietary design and licensed content.

Starbreeze's most recent games include PAYDAY 2®, the upcoming John Wick VR shooter and upcoming survival co-op FPS OVERKILL's The Walking Dead. Under its publishing initiative, Starbreeze has together with Canadian studio Behaviour Digital successfully launched horror thriller Dead by Daylight.

Starbreeze has set out to develop truly immersive virtual reality experiences, by integrating software and hardware in its StarVR® head mounted display, to be produced together with Acer, displaying a unique field of view and a mission to bring top-end VR to large audiences. Together with IMAX, Starbreeze aspires to dominate the location based VR market with the IMAX VR centres, set to premiere in its first location in Los Angeles during 2017.

Headquartered in Stockholm, Sweden, Starbreeze shares are listed on Nasdaq Stockholm First North Premier under the tickers STAR A and STAR B with the ISIN-codes SE0007158928 (A-share) and SE0005992831 (B-share). Remium Nordic is the company's Certified Adviser. For more information, please visit: www.starbreeze.com, www.starvr.com, and www.overkillsoftware.com.

About Behaviour

Founded in 1992, Behaviour Interactive is Canada's largest independent game developer, employing 325 talented people in Montreal (Quebec) and Santiago (Chile). The studio's objective is to deliver high-quality and commercially successful games, while staying on the cutting-edge of the industry trends in the digital markets, and exploring fresh ideas and connected experiences to keep players entertained. Our studios work with the industry's top publishers and licensors, including Activision Blizzard, Bethesda, Cloud Imperium, Disney, Dreamworks, EA, Games Workshop, Majesco, Microsoft, Nickelodeon, Paramount, Pixar, Sony, Bandai Namco, Ubisoft and Warner. Dead by Daylight is produced by Behaviour Digital Inc.. Behaviour Digital Inc. is a subsidiary of Behaviour Interactive Inc whose mission is to "Create remarkable games we would play, our way."

For more information, please visit <http://www.bhvr.com>.

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