



Dead by Daylight Chapter 3: “Of Flesh and Mud” out now on Steam - introduces new killer, survivor and map

STOCKHOLM, SWEDEN (December 8, 2016) Starbreeze together with Behaviour Interactive today released the 3rd Chapter for Dead by Daylight, titled “Of Flesh and Mud”, on digital distribution platform Steam. The new killer introduced in the Chapter, The Hag, draws in the soil to set a trap for the survivors. When a survivor find her trap, a lifelike illusion of the killer appears in front of them. Once the trap is triggered, The Hag has a choice. To enter the physical illusion when the survivors are within her reach or use it as a decoy to take down her unsuspecting prey before the phantasm collapses into pieces of dirt and mud.

Priced at \$6.99, the Chapter includes:

- 1 new Killer – The Hag
- 1 new Survivor – Ace Visconti
- 1 new Map – Backwater Swamp

Visit the website for more on the background story and content:

<http://www.deadbydaylight.com/chapter-3/>

Dead by Daylight is an asymmetrical multiplayer horror game in which one crazed killer hunts four friends through a terrifying nightmare. Players take on the role of both killer and survivors in a deadly game of cat and mouse. It’s a Mature Gamer take on the thrills of Hide & Seek. Dead by Daylight is out now and available on Steam: <http://store.steampowered.com/app/381210/>

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Download the latest press assets for Dead by Daylight here: <http://www.starbreeze.com/presskit>

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About Starbreeze:

Starbreeze is an independent creator, publisher and distributor of high quality entertainment products. With studios in Stockholm, Paris and Los Angeles, the company creates games and other virtual reality entertainment products, based on proprietary design and licensed content. Starbreeze's most recent games include PAYDAY 2, the adrenaline fueled bank robbing co-op game and the upcoming John Wick VR shooter and survival co-op FPS OVERKILL's The Walking Dead.

Starbreeze has set out to develop truly immersive virtual reality experiences, by integrating software and hardware in its StarVR head mounted display, to be produced together with Acer, displaying a unique field of vision and a mission to bring top-end VR to large audiences. Starbreeze launched StarVR with a VR-experience at the Electronic Entertainment Expo (E3) in June 2015, gained by teaming up with French Infinite Eye. In January 2016, Starbreeze unveiled the StarCade initiative; centers that invites people to immerse themselves into premium VR experiences. The first cinematic VR experience "Cockatoo Spritz" directed by Stephane Barbato, premiered at the 69th Cannes Film Festival 2016.

Headquartered in Stockholm, Sweden, Starbreeze's shares are listed on Nasdaq Stockholm First North Premier under the tickers STAR A and STAR B with the ISIN-codes SE0007158928 (A-share) and SE0005992831 (B-share). Remium Nordic is the company's Certified Adviser. For more information, please visit <http://www.starbreeze.com>, <http://www.starvr.com>, <http://www.overkillsoftware.com>

Brief information about Behaviour

Founded in 1992, Behaviour Interactive is Canada's largest independent game developer, employing 325 talented people in Montreal (Quebec) and Santiago (Chile). The studio's objective is to deliver high-quality and commercially successful games, while staying on the cutting-edge of the industry trends in the digital markets, and exploring fresh ideas and connected experiences to keep players entertained. Our studios work with the industry's top publishers and licensors, including Activision Blizzard, Bethesda, Cloud Imperium, Disney, Dreamworks, EA, Games Workshop, Majesco, Microsoft, Nickelodeon, Paramount, Pixar, Sony, Bandai Namco, Ubisoft and Warner. Dead by Daylight is produced by Behaviour Digital Inc.. Behaviour Digital Inc. is a subsidiary of Behaviour Interactive Inc whose mission is to "Create remarkable games we would play, our way."

For more information, please visit <http://www.bhvr.com>.