

Press release

TransRoad: USA

Game modes: quest and sandbox

Moenchengladbach/Germany, October 10, 2017 – In their latest news item about **TransRoad: USA** Deck13 Hamburg and astragon Entertainment offered players a first impression of the upcoming management simulation game's campaign mode. Today they would like to take the opportunity to introduce two more game modes: quest and sandbox. **TransRoad: USA** will be released for PC and Mac on November 9, 2017.

In contrast to the campaign mode, the gameplay of the quest and sandbox modes will not follow a fixed narrative strand but leave it up to the player which tactical and economical decisions he would like to make when it comes to establishing and expanding his business venture. One of the first steps to make in both modes will be the selection of the company's initial trailer license. All three initially available licenses – dry van, reefer or dump trailer – come with their individual pros and cons which the player should carefully consider. This includes aspects such as different order volumes, payments, fixed costs, purchase prices and nationwide customer distribution. The sandbox mode also lets the player configure his game after his personal needs and wants - for example when it comes to things like truck prices, the volume of contractual penalties or the frequency of license checks.

The next choice that awaits the young entrepreneur is where to build the headquarters of his trucking company. While in the campaign mode the player always starts out in Augusta/Maine, he will be spoilt for choice in the quest and sandbox mode: 37 US cities offering a wide range of goods and customers are up for selection. The number and company size of up to five AI opponents can also be freely determined.

From this point onwards the player will be free to manage his company according to his own wishes in the sandbox mode, while the quest mode will keep him on his toes with many interesting and challenging tasks and missions that come in addition to the goals he has set for himself.

How about some uplifting tunes to make all this company building go a little bit smoother? In addition to its own country music inspired soundtrack **TransRoad: USA** offers its players an internet radio plug-in that will give them the opportunity to add their favorite radio stations to the game and thus create the right musical score for their very own trucking adventure.

TransRoad: USA will become available worldwide on November 9, 2017 for 24.99 Euro/24.99 USD/22.99 GBP (RRP).

For more information about the development of **TransRoad: USA** please visit us at:

<https://www.facebook.com/transroadgame/>

Players who would like to put **TransRoad: USA** on their wish list can now find the game on Steam™:

http://store.steampowered.com/app/494670/TransRoad_USA/

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About astragon Entertainment GmbH

astragon Entertainment (founded in 2000) ranks among the leading independent games publishers in Germany. Our versatile product portfolio focuses on high-quality technical simulation games such as Construction Simulator, Farming Simulator or Bus Simulator, but also covers complex economic simulations and strategy games. The distribution of the Big Fish franchise (Mystery Case Files, Dark Parables, Grim Tales) completes our exciting product range. Games by astragon are available worldwide on many different platforms such as consoles, smartphones, tablets and PC. Please visit us for more information at <http://www.astragon.de/en/>

About Deck13 Hamburg:

Deck13 Hamburg is a German game development studio founded in 2013. We specialize in strategy and simulation games with our most recent releases being „TransOcean: The Shipping Company“ (2014) and „TransOcean 2: Rivals“ (2016) for PC and MAC OS. Our experienced 8-person-strong team is currently developing „TransRoad USA“, a management simulation game, which is set to be released on November 9, 2017.