

Pressrelease

Bus Simulator 18

Enjoy driving with buses by Daimler Buses and MAN

Moenchengladbach/Cologne, Germany, August 22, 2017 – astragon Entertainment has announced some great news for bus fans during today's gamescom press conference in Cologne: stillalive studios, the creators of **Bus Simulator 16**, have already begun with the development of its successor, **Bus Simulator 18** for PC, which will delight players with many new exciting features.

In addition to buses by Daimler Buses and MAN as well as a more the twice as large game world compared to its predecessor, players of **Bus Simulator 18** can already look forward to even more possibilities in regards to bus and city modding as well as a synchronous multiplayer mode.

Bus Simulator 18 is being developed in Unreal® Engine 4, which means even more and better creative options in regards to the game's graphics for stillalive studios. Further interesting features of **Bus Simulator 18** include a day/night cycle as well as an enhanced progression system.

You can access the official announcement trailer of **Bus Simulator 18** via this link:

https://youtu.be/vD_uKSq7Q8g

For more information around the development of **Bus Simulator 18** please visit us at the official homepage of the game and on Facebook:

<http://www.bussimulator-game.com/index-en.php>

<https://de-de.facebook.com/BusSimulatorGame/>

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About astragon Entertainment GmbH

astragon Entertainment (founded in 2000) ranks among the leading independent games publishers in Germany. Our versatile product portfolio focuses on high-quality technical simulation games such as Construction Simulator, Farming Simulator or Bus Simulator, but also covers complex economic simulations and strategy games. The distribution of the Big Fish franchise (Mystery Case Files, Dark Parables, Grim Tales) completes our exciting product range. Games by astragon are available worldwide on many different platforms such as consoles, smartphones, tablets and PC. Please visit us for more information at <http://www.astragon.de/en/>

About stillalive studios

stillalive studios is a young game development team founded in early 2010 in Innsbruck (Austria). Now that our game plans have become more and more serious, new international members from Switzerland, Germany, Italy, US, and Ecuador have joined us in our effort to develop fresh and innovative games for PCs, Macs, Browsers and Mobile Devices. For more information, please visit us at <http://stillalive-studios.com/>.

