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Press release

Farming, fishing, hunting, saving, trucking or patrolling!

astragon to showcase a diverse simulation game portfolio at gamescom 2017 in Cologne

Moenchengladbach/Germany, July 20, 2017 - Only about four more weeks to go: The international games industry will then finally be able to come together once more for gamescom 2017 in Cologne!

"During gamescom 2017 we will provide many interesting insights into the gameplay of a diverse range of new simulation games for PC and consoles as well as offer an exciting first look into half a dozen previously unreleased job, vehicle and management simulation games. Industry visitors and media representatives in particular can be looking forward to until now undisclosed exclusive materials of already familiar as well as previously unannounced titles in the trade show's business area" describes Julia Pfiffer, CEO of astragon Entertainment, the publisher's gamescom 2017 presence.

Next to the Farming Simulator 17 Platinum Edition by Swiss developer GIANTS Software, which will be released this fall on PC and consoles, there will also be a first glimpse into the gameplay of GIANT's Farming Simulator for Nintendo Switch™.

astragon will also show further gameplay material of previously announced games such as Firefighting Simulator, Fishing: Barents Sea and Police Simulator 18, which has been initially presented during E3 in Los Angeles to the media this June.

Players can also look forward to the release of the management simulation game **Trans Road**: USA by developer Deck13 Hamburg this fall. Just as Firefighting Simulator and Police Simulator 18 the new title will offer a fresh North American setting to simulation fans.

Friends of virtual hunting experiences will be able to gain some first, exclusive insights into the gameplay of the Hunter: Call of the Wild coming to PlayStation® 4 and Xbox One®.

Everyone, who is either in favor of travelling firmly on the ground or prefers in contrast an aerial overview will also be pleasantly surprised by some interesting news in Cologne.

Media representatives and trade visitors alike are furthermore cordially invited to take a first peek into astragons new portfolio during the **official press conference** on **Tuesday**, **August 22**, **2017**. Invitations to the press conference stating the exact time and place as well as information how to register for the event will be sent out shortly.

Media representatives looking to make an appointment at the business booth for game presentations and developer interviews can now get in touch with the astragon media team via presse@astragon.de.

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About astragon Entertainment GmbH

astragon Entertainment (founded in 2000) ranks among the leading independent games publishers in Germany. Our versatile product portfolio focuses on high-quality technical simulation games such as Construction Simulator, Farming Simulator or Bus Simulator, but also covers complex economic simulations and strategy games. The distribution of the Big Fish franchise (Mystery Case Files, Dark Parables, Grim Tales) completes our exciting product range. Games by astragon are available worldwide on many different platforms such as consoles, smartphones, tablets and PC. Please visit us for more information at http://www.astragon.de/en/